



UNIVERSITY FOR THE CREATIVE ARTS

PROGRAMME SPECIFICATION FOR:

BMus (Hons) Music Performance and Production
(3 Years – HMPPFBMH)
(4 Years – with Integrated Foundation Year – HMPP0BMH)

PROGRAMME SPECIFICATION [ACADEMIC YEAR 2023/24]

This Programme Specification is designed for prospective students, current students, academic staff and potential employers. It provides a concise summary of the main features of the programme and the intended learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if he/she takes full advantage of the learning opportunities that are provided. More detailed information on the teaching, learning and assessment methods, learning outcomes and content of each unit can be found in the Unit Descriptors.

Section A – Material Course Information

Validating Body	University for the Creative Arts		
Teaching Body	LCCM		
Final Award Title and Type	BMus (Hons)		
Course Title	Music Performance and Production		
Course Location and Length	Campus: LCCM The Music Box, 241 Union Street, London SE1 0LR	Length: Full-Time- 3years - HMPPFBMH Full-Time 4 years with Integrated Foundation Year – HMPP0BMH Part-Time – 6 years HMPPPBMH	Level 5 Exit Award Diploma of Higher Education Level 4 Exit Award Certificate of Higher Education
Mode of Study	Full-time	Y	Part-time Y
Period of Validation	2023/24-2027/28		
Name of Professional , Statutory or Regulatory Body	N/A		
Type of Accreditation	N/A		
Accreditation due for renewal	N/A		
Entry criteria and requirements:			
104 UCAS points or relevant experience in Music			
In addition to your application entry onto the programme will be determined by your audition and interview. All applicants meeting the minimum entry requirements and whose application demonstrates the capability to complete this programme will be offered an audition.			
Assessment percentages across each year	Written exams:	Practical exams:	Coursework:
Y0/ Level 3	33%	34%	33%
Y1/ Level 4	22%	45%	33%
Y2/ Level 5	14%	49%	37%
Y3/Level 6	13%	37%	50%

Hours and Percentages of Learning across each year	Scheduled:	Independent:	
Y0/ Level 3	18%	82%	0%
	216 hours	984 hours	0hrs
Y1/ Level 4	32%	68%	0%
	384	816	0hrs
Y2/ Level 5	28%	72%	0%
	336	864	0hrs
Y3/Level 6	16%	84%	0%
	216	984	0hrs
General level of staff delivering the course ¹	<p>Lecturers must have either an MA or equivalent professional practice in a relevant discipline or field.</p> <p>LCCM ensures that staff numbers and expertise are sufficient to teach each subject area including those specialist areas within each programme.</p> <p>LCCM will ensure there is an appropriate balance between staff with relevant academic qualifications and those with current industry expertise.</p> <p>LCCM will augment its staff with guest speakers and masterclass guests.</p> <p>LCCM works with industry to ensure appropriate curriculum development, lecturer and guest expertise reflects contemporary industry practice and future employer and entrepreneurial trends.</p> <p>LCCM will endeavour to support tutors' continuous professional development including the necessary support to ensure staff can where relevant also maintain professional careers as practitioners in the creative industries.</p> <p>All lecturing staff are encouraged to work towards a teaching qualification or professional Recognition by the Higher Education Academy.</p>		
Language of Study	English		
Subject/Qualification Benchmark Statement:			
<ul style="list-style-type: none"> All Degree Pathways mapped to 2019 QAA Subject Benchmark Statements for Music, 			
<u>Other External Benchmarks:</u>			
<ul style="list-style-type: none"> QAA The Frameworks for Higher Education Qualifications of UK Degree-Awarding Bodies November 2014 QAA Education for Sustainable Development: Guidance for UK Higher Education Providers March 2021 Advance HE Enterprise and Entrepreneurship Education: A focus framework aligned to the Employability Framework QAA Foundation Degree Characteristics Statement February 2020 			

¹ Include general information about the experience or status of the staff involved in delivering the course, for example Professor, Programme Director, Senior Lecturer

BMus (Hons) Music Performance & Production

Credits and levels:

BMUS: 360-credits in total.

DipHE: 240-credits in total Completion to end of L5

CertHE:120-credits in total Completion to end of L4

Pattern of delivery:

Full-time: study 60-credits worth of modules per semester during the daytime.

Part-time: study 60-credits worth of modules per year during daytime.

Balance of Compulsory/Optional Modules:

- At Level 4, 60 credits are compulsory, with the other 60 credits being based upon the students' optional choices.
- At level 5, 30-credits are compulsory, with the other 90 credits being based upon the students' optional choices.
- At level 6, 40-credits are compulsory, with the other 80 credits being based upon the students' optional choices.

The pre-requisites in the modules are dictated by passing the equivalent modules at the previous level. While there is some flexibility to change modules at level 5, you will probably stick to the chosen pathways you picked at the beginning of the course. This in turn pre-scribes which modules you will take throughout the course.

(Please note if you wish to change pathways at level 5, you will need to prove you are of the appropriate standard).

Typical Delivery Plan

The tables below indicate the typical delivery schedules for the programme for each pattern of attendance. The team reserves the right to re-organise the delivery of modules per semester, in accord with resource availability and your requests (which will be accommodated where feasible).

3 Year Programme Full-time study

Module Code	Module Title	Compulsor(C) Optional(O)	Credits
Year 1	Level 4	Semester 1	
HMPP4001	Harmony & Theory 1	C	10
HMPP4002	Music Industry Landscape	C	10
HMPP4003	Music Programming 1	C	10
HMPP4004	Principal Instrument 1	O	10
HMPP4005	Professional Performance 1	O	10
HMPP4006	Jazz Performance 1	O	10
HMPP4007	Songwriting 1	O	10
HMPP4008	Studio & Production 1	O	10
HMPP4009	Music Directing and Arranging 1	O	10

Year 1	Level 4	Semester 2	
HMPP4010	Harmony & Theory 2	C	10
HMPP4011	History of Popular Music	C	10
HMPP4012	Music Programming 2	C	10
HMPP4013	Principal Instrument 2	O	10
HMPP4014	Professional Performance 2	O	10
HMPP4015	Jazz Performance 2	O	10
HMPP4016	Songwriting 2	O	10
HMPP4017	Studio & Production 2	O	10
HMPP4018	Music Directing and Arranging 2	O	10
Year 2	Level 5	Semester 1	
HMPP5001	Harmony & Theory 3	C	15
HMPP5002	Principal Instrument 3	O	15
HMPP5003	Professional Performance 3	O	15
HMPP5004	Jazz Performance 3	O	15
HMPP5005	Songwriting 3	O	15
HMPP5006	Studio & Production 3	O	15
HMPP5007	Music Directing and Arranging 3	O	15
HMPP5008	Music Programming 3 Sound Design	O	15
Year 2	Level 5	Semester 2	
HMPP5009	Harmony & Theory 4	C	15
HMPP5010	Principal Instrument 4	O	15
HMPP5011	Professional Performance 4	O	15
HMPP5012	Jazz Performance 4	O	15
HMPP5013	Songwriting 4	O	15
HMPP5014	Studio & Production 4	O	15
HMPP5015	Music Directing and Arranging 4	O	15
HMPP5016	Music Programming 4 Contemporary Electronica	O	15

Year 3	Level 6	Semester 1	
HMPP6001	Harmony & Theory 5	C	20
HMPP6002	Principal Instrument 5	O	20
HMPP6003	Professional Performance 5	O	20
HMPP6004	Jazz Performance 5	O	20
HMPP6005	Songwriting 5	O	20
HMPP6006	Studio & Production 5	O	20
HMPP6007	Music Directing and Arranging 5	O	20
HMPP6008	Artist Development 1	O	20
HMPP6009	Music Teaching 1	O	20
Year 3	Level 6	Semester 2	
HMPP6010	Working in the Music industry	C	20
HMPP6011	Principal Instrument 6	O	20
HMPP6012	Professional Performance 6	O	20
HMPP6013	Jazz Performance 6	O	20
HMPP6014	Songwriting 6	O	20
HMPP6015	Studio & Production 6	O	20
HMPP6016	Music Directing and Arranging 6	O	20
HMPP6017	Artist Development 2	O	20
HMPP6018	Music Teaching 2	O	20

4 Year Programme

The 4 year programme would include the following modules. Music Theory would be compulsory and the optional modules would be in consultation with the Programme Leader or assessor depending on the interests and/or areas you wished to develop.

Module Code	Module Title	Module type	Credits
Year 0	Level 3	Semester 1	
HMPP3001	Music Theory 1	C	20
HMPP3002	Digital Audio Workstations	O	20
HMPP3003	Essential Study Skills & Academic Writing	O	20
HMPP3004	Instrumental/Vocal Skills 1	O	20
HMPP3005	Ensemble Skills 1	O	20
Year 0	Level 3	Semester 2	
HMPP3006	Music Theory 2	C	20
HMPP3007	Introducing Studio Craft	O	20
HMPP3008	Instrumental/ Vocal Skills 2	O	20
HMPP3009	Ensemble Skills 2	O	20
HMPP3010	Filesharing, Fisticuffs & the Philosophy of Copyright	O	20

Part-time study

As part-time study is 2 years per level, students would study half the number of credits per annum for each level.

Section B - Course Overview

BMUS Music Performance and Production

The purpose of the degree is to produce versatile, musically literate graduates with the skills, theoretical knowledge and networks needed to develop lasting careers as professional musicians.

Your course is designed to give you a broad range of skills to maximise your employability. You will develop high-level skills in your chosen specialist areas, such as your instrument. These are supported by a broader range of skills that relate to contemporary music. In addition, you will acquire experience and transferrable skills that are essential to all careers.

At level 4 you will study six modules per semester, three of which are Compulsory and the other three will be chosen from the pathways below: (The one exception being that you cannot pick both Performance Pathways as two of your choices)

- Principal Instrument
- Professional Performance
- Jazz Performance
- Songwriting
- Studio Production
- Music Directing and Arranging

At level 5 you will study four modules per semester, one of which is Compulsory and the other three will be chosen from the pathways below: (The one exception being that you cannot pick both Performance Pathways as two of your choices)

- Principal Instrument
- Professional Performance
- Jazz Performance
- Songwriting
- Studio Production
- Music Directing and Arranging
- Music Programming

At level 6 you will study three modules per semester, one of which is Compulsory and the other two will be chosen from the pathways below: (The one exception being that you cannot pick both performance pathways as two of your choices)

- Principal Instrument
- Professional Performance
- Jazz Performance
- Songwriting
- Studio Production
- Music Directing and Arranging
- Artist Development
- Music Teaching

Section C - Course Aims and Structure

Studying Contemporary Music at LCCM is an immersive experience that focuses on how to perform, arrange, direct, write and produce new and existing music. The course is taught by industry practitioners and is informed by a deep understanding of the commercial music business. It provides you with a creative understanding of 20th and 21st century western popular music.

During this practice-led course, you will gain the skills, knowledge, experience and confidence to become an adaptable musician, able to think for yourself and to work in a variety of roles within the 21st century music industry.

By studying at LCCM you will develop a deeper musical knowledge which will create a wider variety of career options. For example, this could be working with a variety of different artists as a session musician, songwriter, creating arrangements or working as a musical director. To achieve this, you will be guided by experienced musicians, arrangers' songwriters and producers.

Optional workshops such as Choir, Drumline, Jazz Improvisation, Bass and Drums, and various Ensembles are offered to compliment your formal studies. These workshops are available to encourage you to work together and form projects with students from different courses. The workshops would also give you the opportunity to experiment with new musical ideas, learnt from other classes without being formally assessed.

Level 4

Study at this level ensures you have a solid base from which to progress to Level 5. Techniques, principles and approaches are prescribed at this level to ensure you have:

- Reliable skills in your chosen subjects
- A secure theoretical understanding of music
- A sound knowledge of the music industry
- A clear picture of popular music and its historical development

Level 5

At this level, further approaches to your subjects are explored and you are encouraged to experiment with and challenge the conventions secured in your previous studies. At level 5 you will:

- Advance and broaden your practical skills
- Encourage greater creativity and collaboration in how you make music
- Deepen your harmonic understanding of the subject
- Improve your knowledge and interpretation of different styles of music

Level 6

This final part of your studies prepares you for work as a graduate, where you can choose to bring together your skills and career objectives. These can be related to performing, songwriting, producing, musical directing and arranging, artist development or music teaching. All these pathways will be supported by your career plan, which you will devise to help you make the step from education into employment. Your final project may also prepare you for postgraduate study.

At level 6 you will:

- Set your own objectives and manage yourself to deliver them
- Analyse your own skills, teach yourself and know where to get good advice
- Know how to find information on a subject, discern its reliability and form your own conclusions
- Have a clear plan about how you will find work as a graduate musician entering the music industry or labour market.

Portfolio. The course is designed by industry professionals to provide comprehensive opportunities so, on graduation, you will have built a substantial portfolio of work such as videos of your performances, recordings and arrangements relevant to your career progression.

Section D - Course Outcomes

Programme Learning Outcomes

BMUS Contemporary Music Performance & Production (Level 6)

Knowledge & Understanding	
KU1	Culture: Create original ideas that draw upon or challenge current cultural convention
KU2	Industry: Design innovative and effective solutions to meet current or future opportunities in the music and entertainment industry, respecting any intellectual property rights and securing appropriate commercial terms
Cognitive Skills	
CS1	Evaluation: Integrate advanced skills, techniques and procedures in a range of tasks.
CS2	Analyse: Evidence the viability or suitability of your insights and solutions through critical reflection and systematic appraisal of a wide range of sources or body of evidence.
Practical Skills	
PS1	Research: Defend creative or business decisions using appropriate primary and secondary sources, and academic conventions
PS2	Communicate: Inspire your audience with elegant, original and convincing delivery to captivate their attention
Key Life Skills	
KS1	Professionalism: Evaluate industry standards in the context of innovative practice, opportunity and mutually beneficial relationships.
KS2	Plan: Create strategies for success within the context of an unpredictable market and profession, where goals and deadlines can demand revision and flexibility.

Intermediate/Exit Awards

DipHE Contemporary Music Performance & Production (Level 5)

Knowledge & Understanding	
KU1	Culture: Demonstrate a sophisticated understanding of artistic or cultural convention in a range of contexts
KU2	Industry: Solve anticipated and identifiable challenges using existing technology, legal knowledge or business practices.
Cognitive Skills	
CS1	Evaluation: Demonstrate appropriate skills, techniques and procedures in a range of tasks.
CS2	Analyse: Apply critical reflective skills that objectively critique and challenge both your own personal assumptions and the constructs associated with the discipline, leading to a speculative but informed argument
Practical Skills	
PS1	Research: Develop meaningful insights using appropriate research methods, primary and secondary sources, and academic conventions
PS2	Communicate: Develop coherent and stimulating content delivered with confidence to meet the interests of your audience
Key Life Skills	
KS1	Professionalism: Apply standards that reflect well on you and your place within the industry or creative community
KS2	Plan: Determine goals to meet deadlines, demonstrating the ability to progress study, tasks or projects independently

Intermediate/Exit Awards

CertHE Music Performance & Production (Level 4)

Knowledge & Understanding	
KU1	Culture: Integrate cultural influences relevant to your performance, study or practice
KU2	Industry: Explain typical commercial principles, business practices and key organisations involved in the music industry
Cognitive Skills	
CS1	Evaluation: Use appropriate skills, techniques and procedures as instructed to complete selected tasks.
CS2	Analyse: Read information objectively, leading to the formulation of a reasoned argument
Practical Skills	
PS1	Research: Gather evidence and data for an investigation using appropriate sources and academic conventions.
PS2	Communicate: Engage your intended audience with well-structured material, that is technically accurate and delivered with creative flair.
Key Life Skills	
KS1	Professionalism: Demonstrate appropriate judgement and an ability to meet expected standards for individual or group projects.
KS2	Plan: Identify priorities that enable expectations to be met, whilst maintaining momentum, focus and a work/life balance.

Foundation Year Zero (Level 3)

Knowledge & Understanding	
KU1	Culture: Define musical genre through performance, recording or writing
KU2	Industry: Identify the various processes, procedures and practices for effective management of creative talent and intellectual property
Cognitive Skills	
CS1	Evaluation: Introduce structure and consistency to tasks following instruction.
CS2	Analyse: Describe information based on relevance and reliability in specific or broader scenarios.
Practical Skills	
PS1	Research: Choose appropriate sources following academic convention
PS2	Communicate: Present material in a coherent way to enhance the connection with your intended audience
Key Life Skills	
KS1	Professionalism: Recognise the benefit of following established standards to improve individual or group performance.
KS2	Plan: Organise your time effectively

Section E - Learning, Teaching and Assessment

Learning and teaching is collaborative and personalised at LCCM

The contemporary music and entertainment industries offer a broad and exciting range of areas for you to study and practice. It is therefore important for us to support you by allowing you to focus on areas of particular interest, whether working collaboratively or independently. At every level the course is based around practical application. The BMUS also enables a level of optionality within the different pathways, or optional modules, thus providing you with the opportunities to shape your own programme and become effective co-producers of your own learning experience.

Contact tuition

You are expected to work both as an individual and in collaborative teams where you will contribute your ideas and time to create group performance or production projects. Practical lessons help you develop your skills in your chosen subject areas. These are extended in workshops that give you the opportunity to apply those skills in practice. Lectures and classes deepen your knowledge and provide you with an environment in which to sharpen your critical capabilities.

Independent Learning

In addition to the contact tuition you receive, you are required to study independently. As a musician, you need to practice and organise your rehearsals in your own time. This is crucial for your success. As well as the above, you must study the subject matter presented in lessons, lectures and classes. The time and significance of your independent learning increases as you progress through each year of the course

Student collaboration is part of the day-to-day LCCM practice and the programmes ensure that you are provided with opportunities to learn with others. This includes seminars, the virtual learning environment (VLE) and open workshops. The college has a vibrant extracurricular programme of events with regular masterclasses, guest talks and gigs that provide further learning and opportunities to you.

At every level of the programme there are assessments and modules that embed group work and collaboration, whether working with student cohorts, tutors, active industry practitioners or cross programmes. This could be through Performance, Production, Events or Composition for example. This enables you, to develop your own collaborative practice.

This also allows the creative environment at the college and industry to keep flowing thus inspiring voluntary inter-module and course collaboration, nurturing the strong community value amongst the staff, tutors and student body. Consequently, the Student Experience is designed to embed an approach to learning and teaching that fosters partnership between staff and students and a strong learning community in all awards.

The Music Box provides professional facilities, equipment, rooms and software. A wide range of support is available to you with several teams dedicated to support you throughout your course. The programme administration team is dedicated to resolve student issues and provide pastoral and academic support. Individual development plans and further support can be given as required.

The Student Services Team also enables any student with a learning disability/ disability or mental health concern to have access to professional advice in this area and can make individual recommendations to the Academic team for assessment support or accommodations. During the academic year, LCCM offers a series of optional workshops for further support and development, available to you in response to your individual learning needs. At LCCM you are supported appropriately and empowered to fulfil your own potential (e.g. through individualised academic support and /or feedback).

Within the student experience of all programmes, you will receive 1-2-1 tutoring, significant face to face time with teaching staff, regular informal and formal feedback on your academic development, and support and mentoring on all practical and collaborative projects. Attendance is monitored and proactive intervention made by Student Services to ensure every possible student's success. The college's bursary and hardship scheme are also an integral element of this support should you need it.

General Assessment

All LCCM assessments comply to an overarching assessment strategy that relies on relevant QAA Subject Benchmark Statements, this utilises the principles of Constructive Alignment and careful mapping to demonstrate effective coverage of level award learning outcomes. All assessments are used to ensure that you develop and build on key skills as you progress through the programme, requiring you to create work or demonstrate understanding in typical industry settings and environments.

The college avoids assessment "exercises" that would not normally occur in an artistic or professional context. Though LCCM is focused on studying and furthering music and creative industries through its practice, the institution rightly chooses to place significant emphasis on the need for you to develop a creative sound/identity, and a sufficient theoretical and critical understanding of your discipline albeit through relevant practice and assessment. This ensures innovative assessment methods are used, allowing the teaching team to see that you are appropriately prepared for work in the music and creative industries.

All Learning Outcomes are clear and precise in their meaning, thus demonstrating the progression and learning which will take place and subsequently be tested in each module and assessment. Assessment grades and feedback, which must be pertinent to the learning outcomes, will enable you to reflect on your work and make further advances in their development. Formative assessments will support this learning, allowing you to develop your skills and learn from feedback ahead of graded assessment.

As existing courses for many years, the academic team has ensured all Programme assessments are coherent within an industry context. Each award has been designed to ensure assessments used for individual modules form a coherent whole and are timed throughout the academic year to avoid bunching. Assessments have always been subject to approval and thorough review by different academic bodies and industry professionals, such as different Awarding bodies, academic reviewers, External Examiners and lead industry professionals, which delivers a coherent set of assessments for all Programmes.

Assessment Strategy

Assessment supports your learning and recognises your achievement. It provides the course team with a means of evaluating your progress and identifies your strengths and weaknesses. It also provides a basis upon which recommendations for your progress can be made.

The purpose of assessment is to provide a systematic measure of your achievement, and to confirm you have met the learning outcomes of your course. Assessment can be summative, that which counts towards your degree or formative that which is developmental feedback used to help you understand where a piece of your work or a performance is currently against the learning outcomes and assessment criteria and what you can do to improve it.

Summative assessment takes place through:

- Practical Work - performance, recital, instrumental exams, presentation, musical directing, leading a studio session. These are carried out in real-time and often marked by two tutors for assessment purposes.
- Portfolio - audio tracks, arrangements, videos. All items must be submitted the precise formats stated in your [module guides]
- Written Work – musical scores, exams, essays, career or business plans, slides for presentations, session or practice diaries, self-critical reflections, programmes for recitals. All written work (where appropriate) should include a reference list or bibliography using the Harvard Style guide, and usually submitted electronically.

Formative feedback is given to you in two ways:

- verbally throughout a module based on your tutor's in-class observations of your work or performance
- in writing with indicative marks

How you are assessed

You are assessed individually or as part of a collaborative group. When you are assessed collectively, tutors take note of your personal contributions so that marks may be given for both your individual performance and for the performance of the group overall. These are specific to each module and detailed in your module guides.

Research and Contextual studies

Specifically, at level 6 on the BMUS you really learn to put your work into context by finding your place within the Music Industry. For example, all students' whatever portfolio of work you produce have to do a Career Presentation and submit a written Career Plan, based upon your current and future work. This is in the Compulsory level 6 module "Working in the Music Industry"

Other examples of research and contextualisation can be found at Level 5 in the Songwriting modules where you learn to apply cultural and political traditions to areas of self-expression through your own songs and also through detailed lyric analysis.

Compulsory units and how they contribute to learning

The thinking of the Compulsory Modules on the BMUS is that they cover the areas that every musician would need whatever your chosen pathways

Through the Compulsory modules you will:

- Gain a good musical harmonic and rhythmic understanding,
- Develop your musical ear
- Improve your understanding of different musical genres
- Achieve Practical keyboard skills
- Gain a comprehension of Industry and music business rights
- Understand the cultural and social context of music
- Complete a Personal Career Plan in the form of a practical presentation and written submission
- Gain/Improve Music Programming Skills

All the above Compulsory skills are designed to complement whatever optional pathways you take, therefore giving you a well-rounded experience in both Compulsory and optional modules. This in turn fits with the LCCM ethos of creative graduates, that are both musically literate and have an understanding of the Industry.

Cross programme modules and peer learning.

Level 4 students on BMus Music Performance and Production and BA Music Business Management degrees gain broad contextual, cultural and commercial insights through shared teaching, assessment and peer-learning. This is achieved by a cross-programme overlap within the curriculum.

One of the cross-programme compulsory building block modules at level 4 is The Music Industry Landscape. You will study the core topic of Music Industry Landscape as one cross-programme cohort with an open-book exam to test and reinforce your industry knowledge.

In the second semester the main cross-programme module is The History of Popular Music . This shared module is based around a flipped learning environment with peer-led research & learning in cross-programme groups to explore and then present at an annual end of year event an in-depth musical and cultural history of a particular genre or movement.

The BMUS approach to industry practice and assessed work placements

While there is no set policy on work placements in the BMUS all opportunities in this field are very practical:

- All assessments are designed by tutors currently working in Industry.
- You may get the chance to work with external professional musicians, for example you could be asked to conduct and arrange for a Band Big or String Quartet.
- There are also opportunities for you to actually play on other students work, while also working with external musicians as part of the band.
- Tutors may recommend you for work, or in some cases give you work if they are double booked on a gig for example.

However rather than work placement on one specific job the BMUS is aimed at giving you the experience to be able to work in a number of different contexts and the practicality of the course gives you the tools to be able to do this.

Section F - Employability

LCCM programmes have been designed to enable you to develop specialist skills and knowledge relevant for 'employment' as artists, producers, musicians, authors or creative entrepreneurs. This means all programmes must have both a robust theoretical and technical core at their heart coupled with a structure that requires you to focus your field of study over the duration of the course and so develop the level of specialist skills and knowledge appropriate for a graduate and relevant for a practitioner of each specific role. This design has been tested at validation, annually through AMR and an Industry Liaison agent, formal engagement with industry leaders through enhancement activities and factoring in student feedback. LCCM governance reflects the open nature of its employment focussed ambition with academic and industry leaders represented at Boards and within the committee structure of the college.

This core and focus must be complimented by the study of broader related subjects within the discipline thereby enabling you to develop knowledge and skills that are relevant at all stages of your career and that equip you to continue to learn throughout life. All programmes must embed skills for wider 'employability' such as teamwork, project management, communication, research

and data management and more over embed the use of these skills where possible as the medium for carrying out subject-related assessments.

The college's policy on "Careers Information Education and Guidance" CIEAG has been embedded and must be used to inform all programme and module design. All programmes are led and taught by active practitioners and rooted in current industry this enables a direct link from students to industry. The inevitable outcome for those who complete an LCCM programme must be the establishment of a comprehensive portfolio of work.

This portfolio must provide you with:

- Assets for possible future commercial use
- The basis of a continuous professional development culture and strategies for critical reflective practice
- A valued record of the personal learning made

Throughout your course and completion of it, the college aims to support you and alumni further through the Career and Industry Liaison Officer which seeks to connect you with bespoke employment opportunities and ensure the provision of personalised real-world careers advice.

Employability Skills

Subject Specific Knowledge and Skills in Compulsory Modules

- Practical Music Theory
- Arrangers' Piano
- Ear Training
- Transcription
- Arranging
- Music Programming
- A clear understanding of the dynamics and key organisations within the music business and its sub-sectors
- An appreciation of the complexity of music rights
- Knowledge of intellectual property law

Subject Specific Skills in Optional Pathway Modules

- Instrumental or Vocal Technique
- Contemporary Performance
- Jazz Performance
- Songwriting and Release
- Studio-based Recording and Production
- Music Directing and Arranging
- Music Teaching
-

Generic Skills in Compulsory Modules

- Communication
- Personal Management
- Collaboration
- Research
- Analysis
- Career Planning
- Critical Thinking & Research Skills
- Academic and Business Writing & Editing

Music Industry Careers

The list below shows some of the options available:

- Professional Session Musician
- Performer
- Arranger
- Music director
- Band Member
- Producer
- Songwriter/Songwriter Artist
- Programmer
- Executive, Manager, Administrator, Officer in the music or wider entertainment industry

Other Careers

- Music Teacher
- Executive, Manager, Administrator, Officers in any business
- Project Manager

Further Study

- PG Diploma in music or a related subject
- PGCE or other teaching qualifications
- Further study at Masters Level (on completion of the BMus (Hons))

Section G - Enhancing the Quality of Learning and Teaching

Below is a list of markers that ensure the enhancement of teaching and learning on the course:

- All tutors working in current Industry-this ensures the course remains current and relevant to the specific fields taught
- Tutor training Days
- Programme Committee meetings of all the course Subject leaders and Student Reps
- Peer observations where one tutor observes another's lesson and gives feedback. A summary of all observations is discussed at the Programme Committee and shared with all tutor's and then fed into the Annual feedback cycle
- Tutor Report Forms – Individual report forms sent to the Programme leader. A summary of all reports is discussed at the Programme Committee and shared with all tutor's and then fed into the annual feedback cycle.
- External Examiner reports
- Internal Surveys
- NSS Surveys
- QAA Reviews
- QAA Benchmark Statements
- Student Committee to gather student feedback. Reps have representation across different bodies in the College such as Academic Boards, SMTs, ASECs and Programme Committees.

MODULE MAP

BMUS (Hons) MUSICPERFORMANCE & PRODUCTION							Contributing towards the Learning Outcomes Taught (T), Practised (P) and/or Assessed (A)							
Module Code	Level	Module Name	Credits	Study Block 1, 2 or 3	Compulsory (C) or Option (O)	Assessment methods*	KU1	KU2	CS1	CS2	PS1	PS2	KS1	KS2
							Culture	Industry	Evaluation	Analyse	Research	Communicate	Professionalism	Plan
HCMP4001	4	Harmony 1 & Theory 1	10	1	C	EX, PC			TPA	TPA				
HMPP4002	4	Music Industry Landscape	10	1	C	EX		TPA						
HMPP4003	4	Music Programming 1	10	1	C	OT	TP		TPA	TPA				
HCMP4002	4	Principal Instrument 1	10	1	O	PC			TPA					TPA
HCMP4003	4	Songwriting 1	10	1	O	PR			TPA					PA
HCMP4004	4	Studio & Production 1	10	1	O	PC			TPA					PA
HCMP4005	4	Professional Performance 1	10	1	O	PF, PC	TPA					TPA	TPA	
HCMP4006	4	Jazz Performance 1	10	1	O	PF, PC	TPA					TPA	TPA	
HMPP4009	4	Music Directing & Arranging 1	10	1		EX, PO				TPA	TPA		TPA	
HCMP4007	4	Harmony 2 & Theory	10	2	C	EX, PR				TPA	TPA	PA		
HMPP4011	4	History of Popular Music 2	10	2	C	PR					TPA	PA		

BMUS (Hons) MUSICPERFORMANCE & PRODUCTION							Contributing towards the Learning Outcomes Taught (T), Practised (P) and/or Assessed (A)							
Module Code	Level	Module Name	Credits	Study Block 1, 2 or 3	Compulsory (C) or Option (O)	Assessment methods*	KU1	KU2	CS1	CS2	PS1	PS2	KS1	KS2
							Culture	Industry	Evaluation	Analyse	Research	Communicate	Professionalis m	Plan
HMPP4012	4	Music Programming 2	10	2	C	OT	TPA						TPA	
HCMP4008	4	Principal Instrument 2	10	2	O	PC, PO			TPA				TPA	
HCMP4009	4	Songwriting 2	10	2	O	PR			TPA				TPA	
HCMP4010	4	Studio & Production 2	10	2	O	PC			TPA				TPA	
HCMP4011	4	Professional Performance 2	10	2	O	PF, PC					TPA	TPA	TPA	
HCMP4012	4	Jazz Performance 2	10	2	O	PF					TPA	TPA	TPA	
HMPP4018	4	Music Directing & Arranging 2	10	2	O	PR	TPA	TP	TPA					TPA
HCMP5001	5	Harmony and Theory 3	15	1	C	ES, EX				TPA	PA		TPA	TP
HCMP5002	5	Principal Instrument 3	15	1	O	PC	TPA		TPA			PA		
HCMP5003	5	Songwriting 3	15	1	O	PR	TPA	PA				TPA		
HCMP5004	5	Studio & Production 3	15	1	O	PC		TPA	TPA			TPA		

BMUS (Hons) MUSICPERFORMANCE & PRODUCTION							Contributing towards the Learning Outcomes Taught (T), Practised (P) and/or Assessed (A)							
Module Code	Level	Module Name	Credits	Study Block 1, 2 or 3	Compulsory (C) or Option (O)	Assessment methods*	KU1	KU2	CS1	CS2	PS1	PS2	KS1	KS2
							Culture	Industry	Evaluation	Analyse	Research	Communicate	Professionalism	Plan
HCMP5005	5	Professional Performance 3	15	1	O	PF, PC	TPA	TPA				TPA		
HCMP5006	5	Jazz Performance 3	15	1	O		TPA	TPA				TPA		
HCMP5007	5	Music Programming 3 Sound Design	15	1	O	PO	TPA	TPA	TPA					
HCMP5008	5	Music Directing & Arranging 3	15	1	O	PC				TPA		TPA	TPA	
HCMP5009	5	Harmony and Theory 4	15	2	C	ES, EX				TPA	PA		TPA	
HCMP5010	5	Principal Instrument 4	15	2	O	PC	TPA			PA				PA
HCMP5011	5	Songwriting 4	15	2	O	PR	TPA	PA						PA
HCMP5012	5	Studio & Production 4	15	2	O	PC	TPA		TPA					PA
HCMP5013	5	Professional Performance 4	15	2	O	PF, PC		PA	TPA			TPA		
HCMP5014	5	Jazz Performance 4	15	2	O			PA	TPA			TPA		

BMUS (Hons) MUSICPERFORMANCE & PRODUCTION							Contributing towards the Learning Outcomes Taught (T), Practised (P) and/or Assessed (A)							
Module Code	Level	Module Name	Credits	Study Block 1, 2 or 3	Compulsory (C) or Option (O)	Assessment methods*	KU1	KU2	CS1	CS2	PS1	PS2	KS1	KS2
							Culture	Industry	Evaluation	Analyse	Research	Communicate	Professionalism	Plan
HCMP5015	5	Music Programming 4 Contemporary Electronica	15	2	O	PO		TPA	TPA			TPA		
HCMP5016	5	Music Directing & Arranging 4	15	2	O	PC		PA	TPA					PA
HCMP6001	6	Harmony & Theory 5	20	2	C	PR	TPA		TPA		TPA		PA	
HCMP6002	6	Principal Instrument 5	20	1	O	PC			TPA	PA			PA	
HCMP6003	6	Songwriting 5	20	1	O	AR, RE	TPA					TPA	PA	
HCMP6005	6	Studio & Production 5	20	1	O	PC			TPA	TPA				PA
HCMP6006	6	Professional Performance 5	20	1	O	PF, PC	TPA			TPA				PA
HCMP6007	6	Jazz Performance 5	20	1	O		TPA			TPA				PA
HMPP6008	6	Artist Development 1	20	1	O	PO, OT		TPA		TPA				TPA
HCMP6009	6	Music Directing & Arranging 5	20	1	O	PC	TPA		TPA				TPA	

BMUS (Hons) MUSICPERFORMANCE & PRODUCTION							Contributing towards the Learning Outcomes Taught (T), Practised (P) and/or Assessed (A)							
Module Code	Level	Module Name	Credits	Study Block 1, 2 or 3	Compulsory (C) or Option (O)	Assessment methods*	KU1	KU2	CS1	CS2	PS1	PS2	KS1	KS2
							Culture	Industry	Evaluation	Analyse	Research	Communicate	Professionalism	Plan
HMPP6009	6	Music Teaching 1	20	1	O	PR, ES					TPA	TPA		TPA
HCMP6010	6	Working in the Music Industry	20	2	C			TPA			TPA	TPA		PA
HCMP6011	6	Principal Instrument 6	20	2	O	PC					TPA	PA		PA
HCMP6012	6	Songwriting 6	20	2	O	AR, PF	TPA			TP		TPA		PA
HCMP6013	6	Studio & Production 6	20	2	O	PC			TPA		PA	TPA		
HCMP6014	6	Professional Performance 6	20	2	O	PF, PC			TPA		PA	TPA		
HCMP6015	6	Jazz Performance 6	20	2	O				TPA		PA	TPA		
HMPP6017	6	Artist Development 2	20	2	O			TPA			TPA	TPA		
HCMP6017	6	Music Directing & Arranging 6	20	2	O	PC, PR		TPA	TPA				TPA	
HMPP6018		Music Teaching 2	20	2	O				TPA			TPA		TPA

INTEGRATED FOUNDATION							Contributing towards the Learning Outcomes Taught (T), Practised (P) and/or Assessed (A)							
Module Code	Level	Module Name	Credits	Study Block 1, 2 or 3	Compulsory (C) or Option (O)	Assessment methods*	KU1	KU2	CS1	CS2	PS1	PS2	KS1	KS2
							<u>Culture</u>	Industry	Evaluation	Analyse	Research	Communicate	Professionalism	Plan
HCMP3001	3	Music Theory 1	20	1	C	EX		TPA		TPA	TPA			
HMPP3004	3	Instrumental/Vocal Skills 1	20	1	O	PC, PF	TPA		TPA		P	TP	P	TPA
HMPP3005	3	Ensemble Skills 1	20	1	O	PC, PF			TPA				TPA	TPA
HCMP3003	3	Essential Study Skills & Academic Writing	20	1	O	ES		P	TPA	TP	TP	TP	TPA	TPA
HMPP3002	3	Digital Audio Workstations	20	2	O			TPA	TPA		TPA			
HMPP3006	3	Music Theory 2	20	2	C	EX	TP			TPA	TPA	TPA		
HMPP3008	3	Instrumental/Vocal Skills 2	20	2	O	PC, PF	TP		TPA		P	TPA	TPA	P
HMPP3009	3	Ensemble Skills 2	20	2	O		TPA					TPA	TPA	
HMPP3007	3	Introducing Studio Craft	20	2	O		TPA	TPA	TPA					
HMPP3010	3	Filesharing, Fisticuffs & the Philosophy of Copyright	20	2	O	JL	TP	TPA		TP	TPA	PA		

*The following codes for assessment methods apply (additional codes can be proposed through this process, if necessary): -			
AR	Artefact	LR	Literature Review
CB	Computer-based	OR	Oral
CE	Critical evaluation	PC	Practical
CS	Case study	PF	Performance
DI	Dissertation or project	PL	Placement
ES	Essay	PO	Portfolio
EX	Exam	PR	Presentation
GR	Group Report	RE	Individual report
IT	In-module Test	SP	Studio Practice
JL	Journal / Logbook	OT	Other